



DATE: \_\_\_\_\_

RIFLE: \_\_\_\_\_

CARTRIDGE: \_\_\_\_\_

# ADVANCED HANDLOADER'S DATA SHEET

SIZING DIE:  NECK  FULL LENGTH  BODY DIE

BUSHING STYLE:  YES  NO BUSHING SIZE: \_\_\_\_\_

COMPETITION SHELL HOLDER  YES  NO OFFSET AMOUNT: \_\_\_\_\_

SIZE BUTTON:  YES  NO  CARBIDE  TAPERED

POWDER: \_\_\_\_\_ MEASURE: \_\_\_\_\_

WEIGHT IN GRAINS: \_\_\_\_\_ . \_\_\_\_\_ MICROMETER SETTING: \_\_\_\_\_

BULLET BRAND: \_\_\_\_\_ PRIMER: \_\_\_\_\_ TYPE: \_\_\_\_\_

BULLET TYPE: \_\_\_\_\_ LOT#: \_\_\_\_\_ PRIMER LOT#: \_\_\_\_\_

BULLET WEIGHT: \_\_\_\_\_ BULLET BALLISTIC COEFFICIENT: \_\_\_\_\_

SEATING DIE:  STANDARD  PREMIUM  COMPETITION

MICROMETER  YES  NO MICROMETER SETTING: \_\_\_\_\_

VLD STEM OR MICROMETER SEAT PLUG:  YES  NO

CARTRIDGE OVERALL LENGTH: \_\_\_\_\_

CASE HEAD TO LAND BEARING POINT LENGTH: \_\_\_\_\_

BULLET JUMP TO LANDS: \_\_\_\_\_

NOTES:

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**CASE PREPARATION:**

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SORT CASES:  YES  NO

CASE: \_\_\_\_\_ CASE LOT#: \_\_\_\_\_ #OF FIRINGS: \_\_\_\_\_

TRIM LENGTH: \_\_\_\_\_ CHAMFER:  YES  NO DEBUR:  YES  NO

UNIFORM PRIMER POCKET:  YES  NO UNIFORM FLASH HOLE:  YES  NO

NECK TURN:  YES  NO FINISH DIAMETER: \_\_\_\_\_

NECK WALL THICKNESS: \_\_\_\_\_ MAX VARIANCE: \_\_\_\_\_

ADDITIONAL NOTES: \_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

.....  
**RANGE CONDITIONS:**

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SLANT ANGLE: \_\_\_\_\_

WIND DIRECTION: \_\_\_\_\_ TEMPERATURE: \_\_\_\_\_

WIND SPEED: \_\_\_\_\_ BAROMETERIC PRESSURE: \_\_\_\_\_

GUSTS: \_\_\_\_\_ ELEVATION: \_\_\_\_\_

.....  
DISTANCE TO TARGET: \_\_\_\_\_ SCOPE HEIGHT: \_\_\_\_\_

ZERO DISTANCE: \_\_\_\_\_ PARALLEL BORE ZERO:  YES  NO

.....  
**STRING 1:**

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**STRING 2:**

SHOT 1, VELOCITY: \_\_\_\_\_ SHOT 1, VELOCITY: \_\_\_\_\_

SHOT 2, VELOCITY: \_\_\_\_\_ SHOT 2, VELOCITY: \_\_\_\_\_

SHOT 3, VELOCITY: \_\_\_\_\_ SHOT 3, VELOCITY: \_\_\_\_\_

SHOT 4, VELOCITY: \_\_\_\_\_ SHOT 4, VELOCITY: \_\_\_\_\_

SHOT 5, VELOCITY: \_\_\_\_\_ SHOT 5, VELOCITY: \_\_\_\_\_

MEAN VELOCITY: \_\_\_\_\_ MEAN VELOCITY: \_\_\_\_\_

STANDARD DEVIATION: \_\_\_\_\_ STANDARD DEVIATION: \_\_\_\_\_

EXTREME SPREAD: \_\_\_\_\_ FPS EXTREME SPREAD: \_\_\_\_\_ FPS

GROUP SIZE: \_\_\_\_\_ FLYER  Y  N GROUP SIZE: \_\_\_\_\_ FLYER  Y  N